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____/David J. McKenzie/_____
Attorney for Applicant

PATENT
Client No. STL920000074US1

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

Applicant:	James Robert Davis)	
)	
Serial No.:	09/808,487)	
)	
Confirmation No:	3624)	Group Art
)	Unit: 2142
Filed:	March 14, 2001)	
)	
For:	SYSTEM AND METHOD FOR ENSURING CLIENT)	
	ACCESS TO MESSAGES FROM A SERVER)	

Examiner: Douglas B. Blair

RESPONSE AND REQUEST FOR RECONSIDERATION

Commissioner for Patents
P.O. Box 1450
Alexandria, VA 22313-1450

Dear Sir:

This paper is submitted in response to the Final Office Action mailed May 16th, 2006. Applicants respectfully request reconsideration in view of the following remarks. Applicants submit that the case is in condition for allowance. If the Examiner disagrees, the Examiner is asked to consider the following proposed amendments.

AMENDMENTS

Amendments to the Specification: None.

Amendments to the Figures: None.

Amendments to the Claims:

Please replace the claims with the following listing of claims.

1. (Currently Amended) A method for ensuring client access to unpaired messages

from a server, comprising:

~~the server detecting and storing at least one unpaired message in an unpaired~~
~~message queue, the at least one unpaired message comprising a~~
~~communication response for a specific client, the server distinguishing, by~~
~~analyzing a response message, the at least one unpaired message from a~~
~~paired message in response to a communication disruption between the~~
~~client and the server, the server storing the at least one unpaired message~~
~~in an unpaired message queue, the at least one unpaired message~~
~~comprising a communication response for a specific client;~~
creating the unpaired message queue in a server, the unpaired message queue
configured to store a plurality of unpaired messages intended for the client;
and
utilizing a protocol which allows the client to request at least one unpaired
message stored in the unpaired message queue.

2. (Previously Presented) The method of claim 1 further comprising the server
dynamically creating the unpaired message queue in response to the server
detecting at least one unpaired message.